




Speaker Information

Bending Spatial Perception, Cognition and Action in Virtualities	
Prof. Dr. Frank Steinicke	
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<p>The human perception-action loop is full of imperceptions, which optimize the way how humans perceive, understand and interact with their environment. In my talk, I will show some examples how this imperception can be exploited in order to improve the user experience and performance in computer-mediated realities.</p>	

